

An open access and online series to learn how to navigate it.









Session 11:

Navigating the Tab on "You Should Not Kill) – Historical Narrative

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Agenda for Session 11

- 1. Introduction and welcome
- 2. Agenda for session 11
- 3. Summary of series thus far
- 4. Tab "You Should Not Kill-Historical Narrative"
- 4. In-Practice Academic Teaching in Colombia
- 5. Questions and answers
- 6. Content tree and main takeaways from the introductory session
- 7. Conclusion and next session









A Summary of the Five Thematic Blocks Undertaken Thus Far











TABS EXPLORED ON THE DIGITAL PLATFORM

- 1. Call for a Great Peace
- 2. The Report: "There is a Future if There is Truth" and "A Viva Voz"
 - Findings and Recommendations
- 4. How we did it and with whom
- 5. Social Dialogue
- Artistic and Cultural Activations
 - 7. Documentaries, the Press, and Pedagogy
 - 8. What's Next

- 9. Data Analytics
- Truth Clarification Archive

Experiences in Practice

- Formal and non-formal education; schools, universities, and postgraduate researchers (UN La Paz/Cesar Campus; Educapaz; Notre Dame)
- Public Policy DANE
- Implementation of the Peace Agreement JEP Acknowledgments of Responsibility
- Exhibition "There is a Future if there is Truth"
- Truth Commission Archive
- Follow-up and Monitoring Committee for the Implementation of Recommendations for Non-Repetition
- Continuation through partners: Seremos and Transmedia Digital Platform/Legacy Project

The Last Thematic Block

The Expanded Narratives of the Report Volumes

- 1. You Should Not Kill Historical Narrative
- 2. Human Rights Violations, Breaches of International Humanitarian Law, and Collective Responsibilities
- 3. Colombia From Within Territorial Volume
- 4. Sound and Memory Testimonial Volume
- Impacts, Coping, and Resistances: Suffering the War and Remaking Life
- 6. Ethnic Peoples
- 7. Children and Adolescents: It's not a lesser evil
- Women and LGBTIQ+ people: Lives in re-existence
- 9. Exile

YOU SHOULD NOT KILL

Historical narrative between 1920 and 2017 presented to the country in the report



A unique digital exhibit with 24 milestones or historical events organized in a spiral, under a nonlinear conception of the course of the internal armed conflict in Colombia.

FORMATS



Legacy Project External Grants

The Legacy Project Grants aim to bring outstanding scholar-practitioners focused on maximizing the potential of the transmedia files of the Colombian Truth Commission towards peace, conflict, and democracy research to the University of Notre Dame.

Apply: Legacy Project External Grants | Kellogg Institute For International Studies (nd.edu)

- For the Fall 2024 grant: deadline April 1, 2024
- For the Spring 2025 grant: deadline October 1, 2024

This is a joint initiative with the **Kellogg Institute** of the University of Notre Dame









Tool to Report Glitches on the Transmedia Platform

 As part of its agreement of hosting and maintaining the Transmedia Platform over time, the University of Notre Dame's <u>Legacy Project</u> has created a form to receive reports of glitches that appear in the Transmedia Platform:

https://go.nd.edu/LPInformeUnProblema

 Please use and help us disseminate the form to follow up, correct, and ensure the best possible performance of the platform over time.









The Call for a Great Peace (Session 1)

From pain and hope, a message for the future, thinking of non-repetition for Colombia. That is the message that the victims left the Commission: no more violence!

"Where's Your Brother?"

- Download the Call for a Great Peace <u>here</u> (English).
- Watch the public ceremony of the Call for a Great Peace <u>here</u> (Spanish).









WHY A TRANSMEDIA PLATFORM? (Session 1)

- The Transmedia (TM) is a storytelling medium that corresponds to this historic
 moment: history can no longer depend on the interpretation of "specialists" but on
 the multiple voices/experiences of those who lived the experience directly.
- The truth is built not only from research, but also from lived stories.
- The TM is a platform of voices that opens debate and conversations.
- The TM allows, through many means, to expand lived stories and circulate it.
- The Commission envisioned a Legacy Strategy and the TM is a fundamental part of it.









WHAT IS THE TRUTH COMMISSION'S TRANSMEDIA PLATFORM? (Session 1)

- This TM articulates a "story"- based on the research and public dialogue promoted by the Commission-and takes it public, through digital means, to a country that is often not familiar with its diversity.
- The TM is an experience it is not fixed content it is an exercise of profound exploration. In each step of navigating the TM, there is an exercise of clarification. And in the final step you will always find the victims: the ones to whom the Commission committed itself to.
- The TM is a peace project. It aims to help overcome prejudices that we have had in this country's horrific history.
- The TM recalls that in Colombia we were not only war, we were also love, we were resistance, we were creativity, we were solidarity.
- The TM does not seek to lecture, but to touch the audience. It is about having a relationship with the characters that are presented (elaborated from real stories). We want the audience to understand that the connection with the life of the other was our mission.
- The TM allows the audience to be emotionally engaged because they will find testimonies of real people.
- The TM is a public good its contents belong to the country. The idea of the TM is that its contents can be downloaded to be used throughout the country and in other media: community radio stations, classrooms, etc. In a country that is largely offline, the ™ seeks to ensure that everyone can have the same experiences, regardless of where they live, by downloading its contents.









WHY SO MANY DIFFERENT MEDIA FORMATS?

(Session 1)

- To develop the TM, the Commission needed to understand the social, narrative, visual, and sensory dynamics of the people in each region.
- Uniting the story: the challenge was not to leave pieces of stories told separately. Yes, there are different elements
 and different narrative formats found in each component, as they correspond to different life stories. But they are all
 part of the same country. For these reasons, the visual graphic design on the TM brings these stories together.
- The formats are part of the conclusion. They are part of the Commission's view of the truth (for example, a spiral to tell the Historic Narrative tab).
- The TM coined the story to take it to very different users and audiences: this inspired the visual, conceptual, and technical aspects. All with an emphasis on non-repetition.
- The TM is not made with templates. Each piece is elaborated uniquely, from scratch and separately, thinking about the different users and especially targeting audiences new generations of peace and non-repetition (children and adolescents).









Thank you! Next session - Friday, April 12

Session 11: Feedback survey

We invite you to share your feedback on this session.

bit.ly/30fJHhz

-> Link in the chat, which will also be sent via email.

Session 12: Registration

https://go.nd.edu/PlataformaTransmedia

"Even War Has Its Limits"
(Human Rights Violations, Breaches of International Humanitarian Law, and Collective Responsibilities)







